

# Approximate Implicitization using Linear Algebra

Oliver Barrowclough<sup>1</sup>

SINTEF ICT  
Department of Applied Mathematics

September 30, 2011



---

<sup>1</sup>joint work with Tor Dokken (SINTEF)

# Approximate Implicitization using Linear Algebra

## Contents

- Introduction and Motivation
  - Curve and surface representation
  - High degree implicit surfaces
- Approximate Implicitization
  - General approach
  - Choosing a basis for approximation
- Examples
  - Comparing numerical stability of the approaches
  - Approximate implicitization of Newells' teapot patches

# Introduction

## Representation of Curves and Surfaces

- Parametric representation: Rational surface given by

$$\mathbf{p}(s, t) = (p_1(s, t), p_2(s, t), p_3(s, t), h(s, t)) \quad \text{for } (s, t) \in \Omega$$

and bivariate polynomials  $p_1, p_2, p_3, h$  (homogeneous form).

- Implicit (algebraic) representation: Surface given by

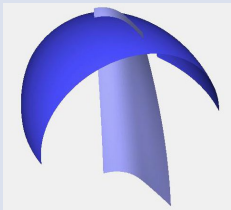
$$\{(x, y, z, w) : q(x, y, z, w) = 0\}.$$

where  $q$  is a polynomial in homogeneous form.

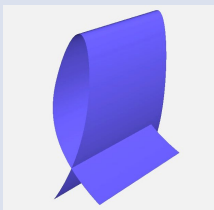
- For *intersection algorithms* it is useful to have both representations available...

# Introduction

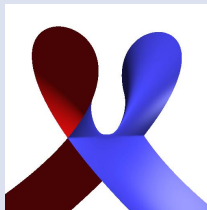
## Motivation - Intersection Algorithms



(a) Surface-surface  
intersection



(b) Surface  
self-intersection



(c) Surface  
raytracing

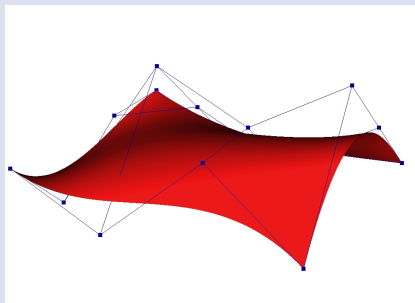
# Implicitization

## Exact methods

- Traditional methods give exact results:
  - Gröbner bases,
  - Resultants and moving curves/syzygies [Sederberg, 1995],
- Often performed using symbolic computation.
- Surface implicitization can result in very high degrees.
- Algorithms are often slow.

# Introduction

## Implicit degree of parametric surfaces



- Tensor-product bicubic patch
- 16 control points
- Total implicit degree 18
- Defined implicitly by 1330 coefficients!
- Approximation is desirable

# Implicitization

## Approximate methods

- *Approximate* methods where the degree  $m$  can be chosen are desirable:
  - keep the degree low,
  - better stability for floating pt. implementation,
  - faster algorithms.
- Approximation should be good within a region of the parametric curve/surface.
- Algorithms give exact results if the degree is high enough.

# Approximate Implicitization

## Preliminaries

- First, describe implicit polynomial  $q$  in a basis  $(q_k)_{k=1}^M$ , of degree  $m$  :

$$q(\mathbf{x}) = \sum_{k=1}^M b_k q_k(\mathbf{x})$$

with unknown coefficients  $\mathbf{b}$ .

- A good error measure is given by algebraic distance  $q(\mathbf{p}(s))$ .



# Approximate Implicitization

## Original method (singular value decomposition)

- Original method [Dokken, 1997], gives general framework:
- Form matrix  $\mathbf{D} = (d_{jk})_{jk=1}^{L,M}$  such that

$$\begin{aligned}q(\mathbf{p}(s)) &= \sum_{k=1}^M b_k q_k(\mathbf{p}(s)) \\ &= \sum_{k=1}^M b_k \sum_{j=1}^L \alpha_j(s) d_{jk}.\end{aligned}$$

where  $(\alpha_j)_{j=1}^L$  is a polynomial basis in  $s$ .

- An approximation is given by right singular vector  $\mathbf{v}_{\min}$  corresponding to smallest singular value of  $\mathbf{D}$ .

# Approximate Implicitization

## Convergence rates of approximate implicitization

Implicit degree	1	2	3	4	5	6
Convergence rate	2	5	9	14	20	27

Curves in  $\mathbb{R}^2$

Implicit degree	1	2	3	4	5	6
Convergence rate	2	3	5	7	10	12

Surfaces in  $\mathbb{R}^3$

- Convergence as we approximate smaller regions of the curve or surface.

# Approximate Implicitization

## Original method

- Choosing different polynomial bases solves different approximation problems:
- Orthogonal bases solve continuous least squares problems

$$\min_{\|\mathbf{b}\|_2=1} \int_{\Omega} q(\mathbf{p}(s))^2 w(s) ds.$$

- Bernstein/Lagrange bases solve problems which approximate the least squares problem.

# Approximate Implicitization

## Least squares approximation

- Introduced in [Dokken, 2001], [Corless et al., 2001]:

$$\min_{\|\mathbf{b}\|_2=1} \int_{\Omega} q(\mathbf{p}(s))^2 w(s) ds.$$

- Method: Form matrix  $\mathbf{M} = (m_{kl})_{k,l=1}^M$ ,

$$m_{kl} = \int_{\Omega} q_k(\mathbf{p}(s)) q_l(\mathbf{p}(s)) w(s) ds$$

- The eigenvector corresponding to the smallest eigenvalue as the solution.

# Approximate Implicitization

## Orthogonal basis method

The original method using orthogonal polynomials can be used instead:

- Choose a basis  $(T_j)_{j=1}^L$  that is orthonormal w.r.t.  $w$  :

$$\begin{aligned}(\mathbf{M})_{kl} &= \int_{\Omega} q_k(\mathbf{p}(s))q_l(\mathbf{p}(s))w(s) ds \\ &= \int_{\Omega} \left( \sum_{j=1}^L T_j(s)d_{jk} \right) \left( \sum_{i=1}^L T_i(s)d_{ik} \right) w(s) ds \\ &= \sum_{i=1}^L \sum_{j=1}^L d_{jk}d_{ik} \int_{\Omega} T_j(s)T_i(s)w(s) ds \\ &= \sum_{j=1}^L d_{jk}d_{jl} \\ &= (\mathbf{D}^T \mathbf{D})_{kl}\end{aligned}$$

# Approximate Implicitization

## Comparison of methods

- The two methods are mathematically equivalent.
- Singular values of  $\mathbf{D}$  are square roots of eigenvalues of  $\mathbf{D}^T \mathbf{D} = \mathbf{M}$ .
- Original SVD method is more numerically stable.
- Choosing Chebyshev polynomials allows fast method for constructing the matrix  $\mathbf{D}$  (via FFT).

# Approximate Implicitization

## Properties of approximate implicitization

- Near equioscillating behaviour in algebraic error function with number of roots corresponding to convergence rates.
- Fast algorithm - based on point sampling, Fast Fourier transform (FFT).
- Directly generalizable to tensor-product surfaces.
- Some methods work for triangular surfaces (not Chebyshev).
- Unwanted self-intersections can occur in the approximation - need to add constraints or use gradient information.

# Examples

## Numerical stability of least squares method

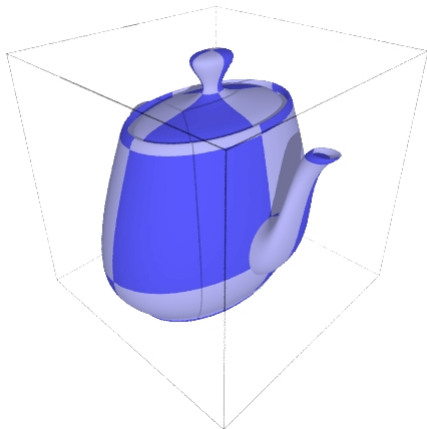
- Exact implicitization of degree 5 curve using double precision:

$$\text{sing}(\mathbf{D}) = \begin{pmatrix} \vdots \\ 2.45 \times 10^{-6} \\ 6.05 \times 10^{-7} \\ 3.59 \times 10^{-7} \\ 4.58 \times 10^{-8} \\ 1.24 \times 10^{-8} \\ 6.15 \times 10^{-18} \end{pmatrix}, \quad \text{eig}(\mathbf{M}) = \begin{pmatrix} \vdots \\ 6.02 \times 10^{-12} \\ 3.65 \times 10^{-13} \\ 1.29 \times 10^{-13} \\ 2.09 \times 10^{-15} \\ 1.50 \times 10^{-16} \\ 6.84 \times 10^{-19} \end{pmatrix}$$



# Examples

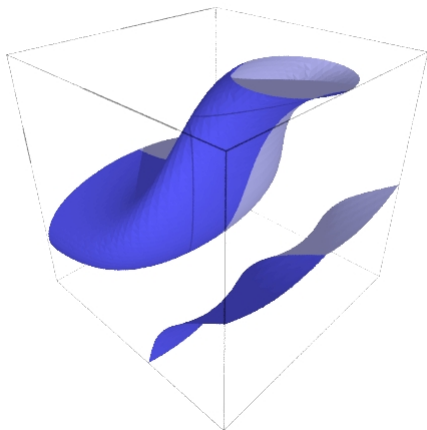
Implicitization of 32 teapot patches:



- 32 parametric patches.
- All patches are bicubic.

# Examples

Implicitization of teapot spout patches:



- Exact implicit degree 18.
- Approximated by degree 6 surfaces.
- Extra branches present.

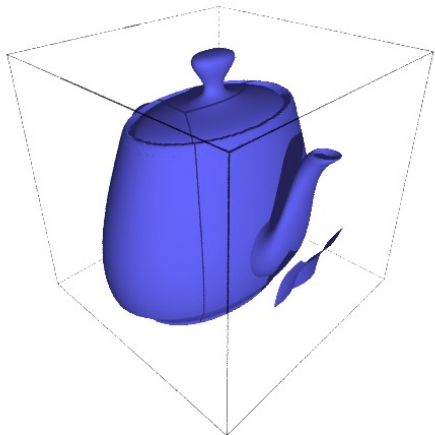
# Examples

## Implicitization degrees of Newells' teapot

	Exact $m$	Approximate $m$ 32 patches
rim	9	4
upper body	9	3
lower body	9	3
upper handle	18	4
lower handle	18	4
upper spout	18	5
lower spout	18	6
upper lid	13	3
lower lid	9	4
bottom	15	3

## Examples

Implicitization of 32 teapot patches:



- 32 approximately implicitized bicubic patches.
- All patches of degree  $\leq 6$ .
- Extra branches present.
- No continuity conditions used.

# Approximate Implicitization using Linear Algebra

Thank you!

## References:

- T. Dokken, *Aspects of intersection algorithms and approximations*, Ph.D. thesis, Univ. of Oslo, (1997).
- R.M. Corless et al., Numerical implicitization of parametric hypersurfaces with linear algebra, *Artificial Intelligence and Symbolic Computation*, Springer, (2001).