

Network planning of repetitive processes in housing construction industry

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The BAS-system approach

Over the last years there has been developed a network planning system at the Norwegian Building Research Institute.

The system is called the BAS system (Bygg- og Anleggsstyring), or CMS (Construction Management System). (The computations and resulting print-outs are done by EDP-programs. These are run on a UNIVAC 1108 (or 1107) computer).

Our clients are mostly small contractors (i.e. 150 - 250 employees). These firms have usually about 5 building projects running simultaneously. In addition to the contractors own labourers about 20 subcontractors are also working on a typical project. The main contractor is usually doing the planning and coordination jobs of both his own and the different subcontractors labour force.

These contractors cannot afford employing network experts, and it is of paramount importance that the network planning is easy to understand. The basis for a network plan must be presented in a surveyable way, and the resulting schedule must be easy readable by the foremen on the site.

When developing the BAS system the emphasis was put on several aspects of which the main ones are listed in the following.

a) Repetition of work cycles

A Housing construction project usually contains several repetitive processes or cycles, and the system should be able to take benefit from this fact.

b) Constant gangsizes

In Norway the firms are trying to employ their workers for long periods on the same building site. The system should therefore be able to achieve a resource allocation which would result in acceptable (i.e. small) variations in gang-sizes over time and for all trades.

c) Splitting of activities

In practice a gang sometimes stops working on an activity for a time in order to perform a more critical activity.

Splitting of activities should therefore be allowed by the system.

d) Time estimates

The time estimates should be given in manhours for each activity, and the duration of an activity then depends on the number of men available at the time the activity is going to be done. Therefore, the activity duration should be calculated by the computer, and it should also be possible to specify the maximum number of men working on a specific activity.

e) Easy readable output

The foremen on the building sites are usually not theoretically educated people, so it is important that they, and not just the engineers, understand the resulting plan.

The output must therefore be surveyable and easy readable.

Illustration example

In order to show how the planning is done in practice by the BAS-system, we have chosen a housing project which is built near Bergen on the West Coast of Norway. The example, which consists of 48 flats, is only a part of the project, and the original network plan is simplified accordingly.

The example refer to three apartment buildings made of concrete. In each building there are laundry and small storage rooms on the groundfloor, and then flats in the other three storeys. Two of the buildings have three entrances, the third one has two.

Location codes

The BAS-system uses location codes for crossreferences between the network drawing, the EDP-printout and the different working locations on the site. Each such code is composed of two characters, see fig. 1.

In this project the first character is a reference to a specific building and the second one to a specific location in this building.

This: JA = Building 12, entrance A
K3 = Building 10,3 floor

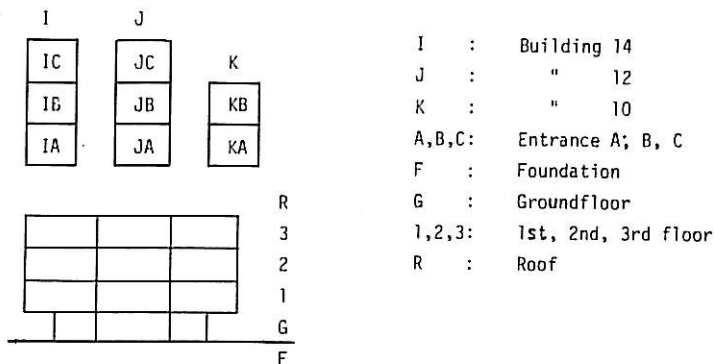


Fig. 1 Location codes

Manpower resources

The splitting of workers into gangs is an important part of the BAS planning procedure. Each gang is given a "name" of maximum 4 characters, see fig. 2.

E.g. ELEC - Electricians

CAR1 - Carpenters, gang no. 1

TYPE	Resource	No. of Men	TYPE	Resource	No. of Men
DOZE	Dozer team	2	ROFR	Roofers	2
LAB	Labourers	2	GLAZ	Glaziers	2
MONT	Mounting crew	3	MAS	Masons	5
CONF	Concr.foundation	6	CAR2	Carpenters, 2	8
TRAC	Tractors	3	TERZ	Terrazzo workers	2
PLUM	Plumbers	5	SMIT	Blacksmith	1
CONG	Concr.groundfloor	8	FLAY	Floor layers	3
ELEC	Electricians	3	PAIN	Painters	5
CONS	Concr.storeys	8	PAPE	Paper hangers	3
SMET	Sheet metal work	4	CLEN	Cleaners	2
CAR1	Carpenters, 1	6	INSP	Inspectors	1

Fig. 2 Resources

For every team a basic gangsize must be specified, and which is the usual number of men within a particular trade working on the site. It is also possible to specify a special gangsize for an activity, i.e. a maximum number of men allocated to work on that activity.

This special gangsize may be greater or less than the basic gangsize, and it overrules the basic gangsize.

Network model

A BAS network is constructed by using up to 5 levels of subnetworks, subnets. The lowest or innermost level of these subnets is called basic nets. The basic nets are built up of basic activities. Each such activity is the smallest division of work done in the planning. Only one gang of a particular resource can perform a basic activity.

All subnets have "names" of 4 alfa-numerical characters. The main network has always the name PROJ. The basic activities have no names, but instead they are referred to by the name of the resource type that will be doing the job.

The repetitive processes, which is typical for the housing industry, will most often result into equal structures of several subnets. This structure is defined (described) only once on the network drawing (and in the EDP-input). By using the same name, this process can be repeated without redefining nets. (There can be different amounts of work connected to subnets of the same type).

In the BAS system three types of dependencies are used:

1. Single predecessor arrow.

This states that the successor cannot start until the predecessor is finished. This type of dependency is used to connect the activities (i.e. subnets or basic activities) in a subnet to the subnet's frame, and between activities on the same level in the network.

2. Compound predecessor arrow.

This can only be used between identical types of subnets on the same level. This type of dependency states that a basic activity in the successor subnet cannot start until the corresponding basic activity in the predecessor subnet is finished.

3. Calendar date dependency.

This states that an activity cannot start before a specified date.

Dependencies of type 1 or 2 might have associated a specific time with them, positive for a planned time gap and negative for an overlap.

Most of the dependencies are internal in a subnet, but there might also be used an "extraordinary dependency", i.e. an arrow that penetrates subnet frames. In fig. 3 the main network is constructed of 3 subnets regarding each of the

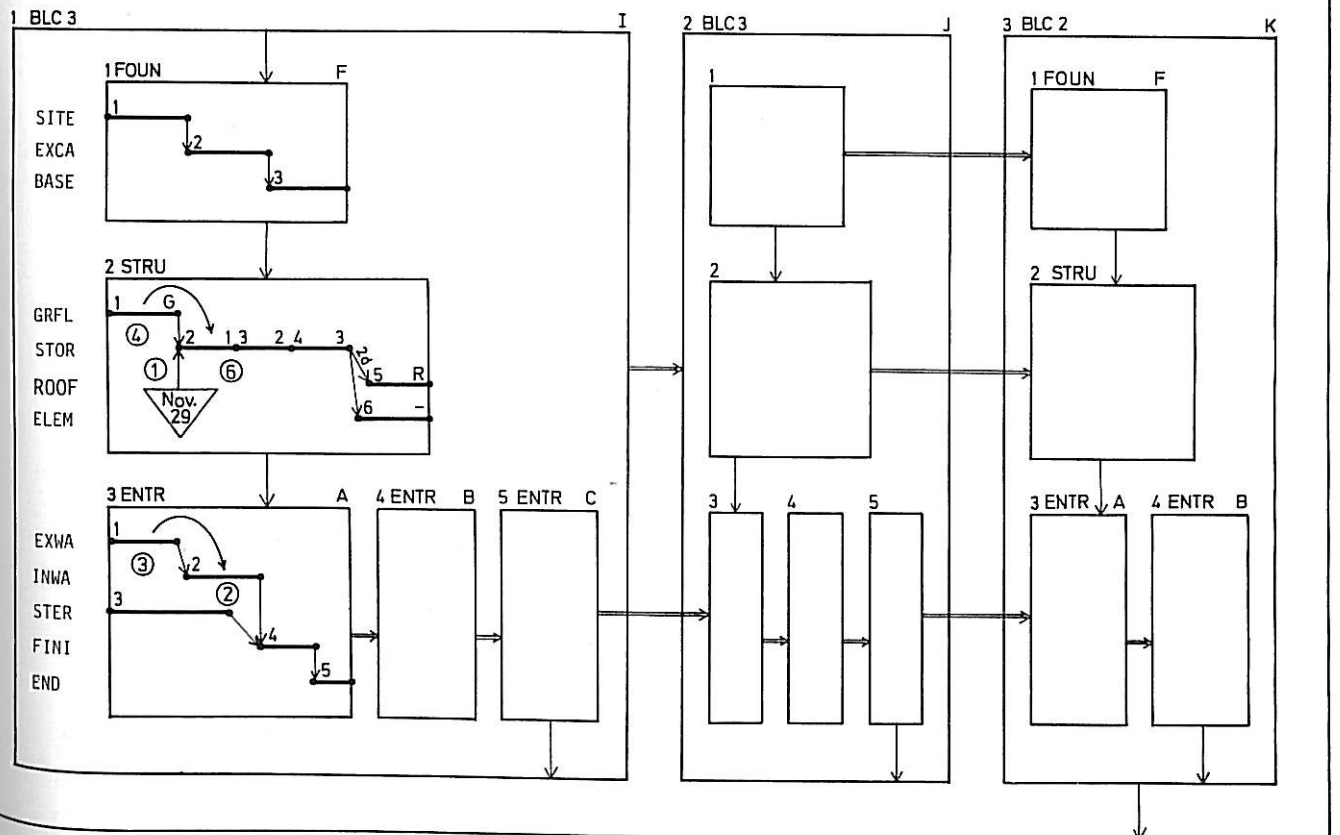


Fig. 3 Main network

buildings I, J and K. As earlier mentioned, building I and J are "identical" and the same subnet, BLC3, is composed of 3 types of subnets: FOUN for foundation works, STRU for structure above ground and ENTR for work connected with the entrances. As the process in each entrance has an identical structure, the same subnet is used for all entrances, i.e. three times.

Each of these three subnets is composed of basic nets.

Thus STRU contains the basic nets GRFL, STOR, ROOF and ELEM. Here STOR is describing the superstructure work for one storey. As the process is similar for 3 storeys, the basic net is used 3 times for one building and 9 times altogether.

In order to have an easy way of reference, all the subnets are given a local number in the subnet (or main network) which they are a part of. Thus STRU is no 2 in BLC3 and ROOF is no 5 in STRU. These local numbers are placed to the left on the subnet frame on the drawing. To the right on the frames the location codes are placed, in order to have cross reference to the site. Thus the first BLC3 has location I, ROOF location R and the three subnets ENTR location A, B and C. In fig. 4A and B all the basic nets are defined. The basic net EXWA for external walls etc. contains 5 basic activities. As in other subnets, the basic activities in the basic net are given a local number placed to the left above the activity. Underneath no 1 there is put 27% -2, telling that 27% of the total work for the carpenters, CAR1, in EXWA is allocated to this basic activity, and that maximum 2 men may be doing this job. Activity 1 and 5 are start connected and no 4 and 5 are end connected to the subnet frame (type 1).

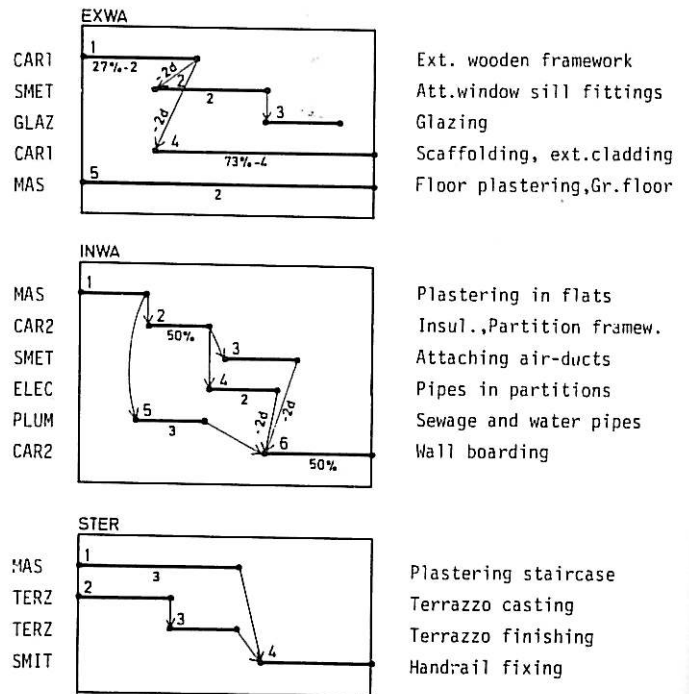


Fig. 4A Basic networks

Between no 1 and 2 there is an overlap of 2 days on a dependency type 1. Here the activities no 2 and 5 seem to be a loose end (i.e. not connected to other activities), but in specifying ENTR (fig. 3) there is an extraordinary dependency from no 3 in EXWA to no 2 in INWA and a connection is established. In fig. 3 there is a "double" arrow between the subnets ENTR for entrances A and B. The result of this compound predecessor arrow is that the carpenters, CAR1, may start erecting external wooden framework in entrance B immediately after having finished this work in entrance A.

In STRU, fig. 3, there is also specified a date dependency for the basic activity no 1 in STOR first floor in building I.

Time estimates

The time estimates are given in manhours of work and referred to resource (gang) and basic net. If the same resource performs more than one basic activity on a basic net, there must be a percent distribution within the net. In the basic net EXWA (fig.4A), 27% of the carpenter's work is allocated to basic activity no 1 and the rest 27% to no 4.

The amount of work may not be the same for all basic nets of a special type, and the BAS system therefore allows up to 9 different sets of time estimates to be associated to each basic net.

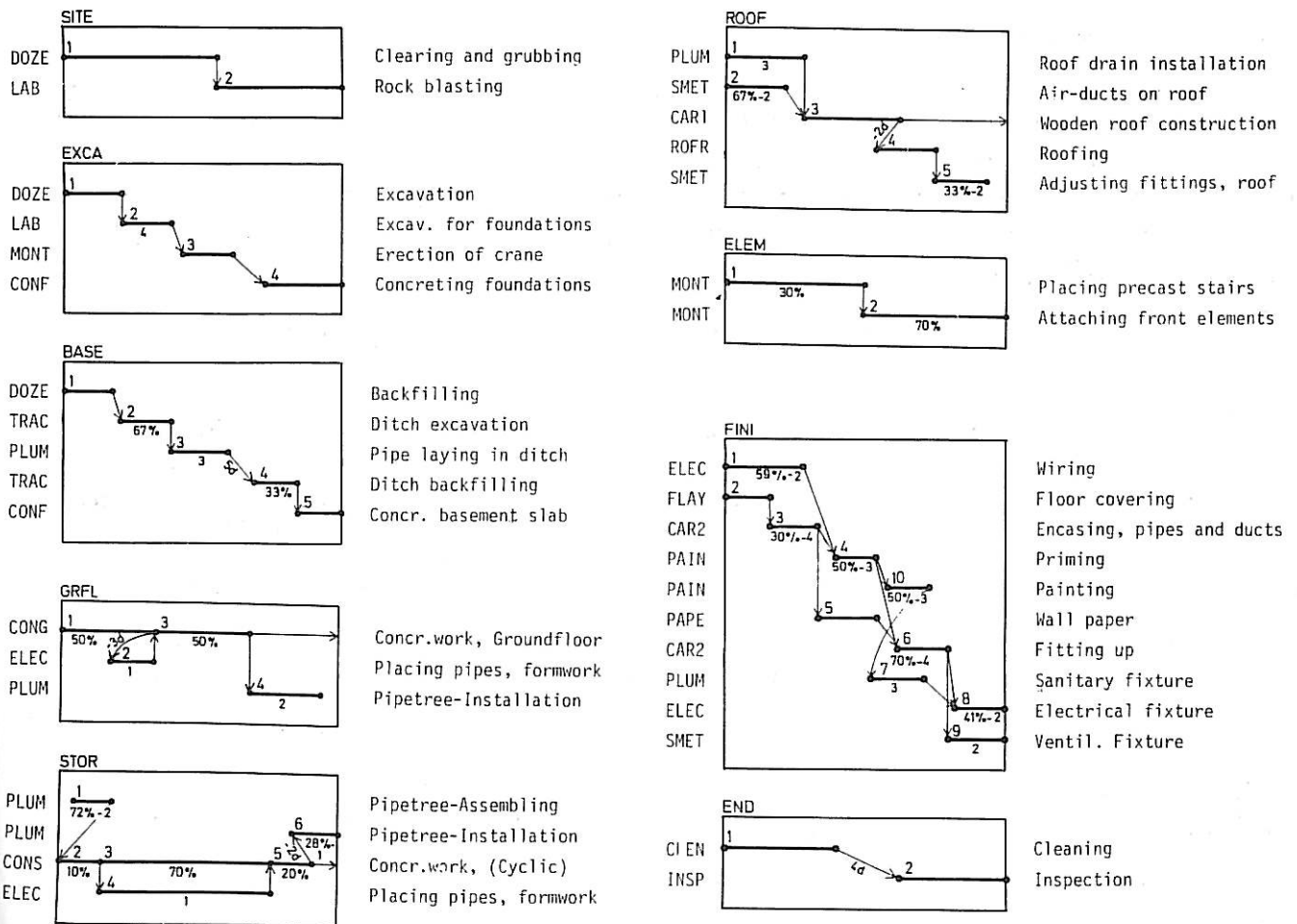


Fig. 4B Basic networks

The bar chart may be printed out for a period of about one year. The EDP-sheets sheets are then cut and glued together to a complete schedule. This is then reduced by Xerox to a linear scale of about 70% on a transparent paper. Using this reduced copy one can easily get the necessary number of copies for all parts which are involved in the project.

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