XX

Spotify Guilds: When the Value Increases Engagement, Engagement Increases the Value

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With the increasing popularity of agile development and team-oriented practices, bottom-up coordination structures have found their ways into software companies, first changing the small companies and now revolutionizing large-scale development projects and programs. One of the ways to enable bottom-up coordination is through cultivation of communities of practice. Existing research has demonstrated that successful implementation of communities of practice depends on organizational support, mutual engagement and regular interaction. Engagement is said to increase, when a community creates value for the organization and individual community members, while increased engagement is further associated with the ability to create more value. However, little is known about how to ensure member engagement in large-scale environments covering many sites and thousands of developers. In this article, we report our findings from studying member engagement in large-scale distributed communities of practice at Spotify called guilds. We report the perceived value guilds provide on individual and organizational level and discuss what hinders and what stimulates mutual engagement and value creation across time and space.

KEYWORDS

Communities of practice, guilds, global software development, large-scale, agile, empirical, Spotify

INTRODUCTION

A community of practice (CoP) is usually a group of people with similar skills and interests who share knowledge, make joint decisions, solve problems together and improve a practice [1]. Communities of practice are cultivated for their potential to influence the knowledge culture [2-4] and bring value for individuals, teams, projects and organization as the whole. Knowledge exchange in CoPs is enabled through various forms of scheduled and unscheduled social interaction, such as hallway and water-cooler conversations, meetings and conferences, brown bag lunches, newsletters, teleconferences, shared web spaces, email lists, discussion forums and synchronous chats [2]. Activity repertoires in different CoPs may differ significantly [5].

Despite the assumed benefits, implementing successfully functioning CoPs is a challenge [1], and even more so in large-scale distributed contexts. Research into CoPs in various disciplines has determined that successful CoPs highly depend on the organizational support on one hand (budget, incentives, awards, resources, and infrastructure [2]) and member engagement and regular interaction on the other [1, 3, 6]. Furthermore, researchers found a loop between member engagement and value creation – increased engagement helps a community to generate more value, and increased value stimulates more member engagement [3]. While much is known about organic small-scale communities (bottom-up initiatives), achieving member engagement and regular interaction, efficiently sharing knowledge, making joint decisions and improving a practice collectively across multiple temporary separated locations may introduce significant challenges.

In this article, we report our findings from studying member engagement in large-scale distributed communities of practice at Spotify called guilds. Spotify is an innovative software company providing music streaming service, launched in 2008. It was established as a new generation agile organization with highly autonomous development teams (called squads), and a number of bottom-up coordination mechanisms, including communities of practice (called guilds). Guilds at Spotify are designed beyond the formal structures and unite members with shared interests, whether leisure-related (cycling, photography or coffee drinking) or engineering-related (web development, backend development, C++ engineering, or agile coaching). In the past ten years, the company has grown to the size of six research and development offices in three countries and continues to grow further. Practicing C++ engineering, web development or any other engineering discipline probably will vary from one location to another, and between engineers with different

experience levels. Further, technological and engineering advances might have a limited impact due to increased autonomy and separation of different organizational units. While guilds have successfully addressed the need for sharing knowledge and develop a joint practice when the company was small, there is a need to understand how to scale guilds, the core structures that concern cultivation of a shared practice and joint decisions across autonomous teams, in a way that promotes mutual engagement and collaboration among engineers from different organizational units.

SIDEBAR: OVERVIEW OF THE STUDY

We have performed an exploratory study of four out of eight Spotify guilds that receive organizational support (i.e. sponsored guilds): Agile coaching, C++ engineering, Backend development and Web development. The selection was done to achieve a sample representing different types of active guilds with varying number of members and repertoire of activities (see general information about each of the guilds in Fig. 1). The goal of our investigation was to understand what makes guilds successful. In particular, we were driven by the following research questions:

RQ: How to achieve mutual engagement and collaboration in guilds in large-scale agile organizations?

To answer the question, we explored the repertoire of guild activities, members engagement in these activities, the perceived value and benefits provided by the guilds for the organization and the individual members, what hinders and what fosters member engagement and value creation in guild activities.

Data collection

We collected qualitative and quantitative data through interviews, observations, guild artefacts and a survey (see Table 1). We performed eleven semi-structured interviews with leaders of all guilds and four selected members of one guild. Interview questions were directed to understand a guild's purpose, repertoire of activities, perceived benefits and challenges, and member engagement. We also received guild artefacts illustrating guild activities, and quantitative information regarding guild membership, and member attendance. Further, we conducted an online survey using Mentimeter (www.mentimeter.com) tool to elicit member perception of guild value. Respondents were required to report their affiliation with one of the four selected guilds, their location, level of engagement, and then select benefits in four categories based on the value propositions suggested in prior research [1]: improved business outcomes, improved organizational capabilities, improved experience of work, and fostered professional development. In addition, respondents were given a chance to report, in a free text format, what helps guilds to create value, and what hinders value creation.

Table 1. Data collection methods

Data coll	lected	Agile coaching	C++ engineering	Backend dev.	Web dev.	Total
Interviews		1 coordination	1 sponsor 2 coordinators 4 members	1 coordinator	1 sponsor 1 coordinator	11
Artefacts	S	Announcements of events, Screenshots of guild Wiki and Trello board, Unconference program	Screenshots of guild Trello board, Unconference program	Screenshots of guild slack and google mailing list, Unconference program	Announcements of events, Unconference program	
Survey	Responded	14 members	10 members	62 members	39 members	125
	Invited	82 members	100 members	305 members	180 members	667
	Response rate	17%	10%	20%	22%	19%

Data analysis

Our data analysis strategy was twofold. First, our descriptory analysis aimed at explaining how different guilds function and what characterizes members and their engagement in selected guilds. The member division into different types (Fig. 2) emerged when analyzing calendar invitations, meeting attendance and subscriptions to channels brought up by the interviewees. Then, exploratory analysis was preformed to identify what fosters and what hinders engagement and value creation. In doing so, the first two authors performed qualitative coding of the interview transcripts and qualitative survey responses. As a result, we built a table of hindrances and enablers for each guild with a frequency of occurrence, data sources (interviews and/or the survey), and quotations that provide explanations. We relied on methodological and data source triangulation to improve the validity of our findings. This was done by comparing data gathered through different means (interviews and survey), and from different types of members (active and inactive), and by focusing on the findings emerging from several rather than a single source.

To better understand if there are any associations and what differentiates the types of membership (e.g. active and inactive members) we applied descriptive statistics to depict the benefits reported by different membership groups. Notably, the membership type was self-reported by the respondents. In particular, we used Chi-square test of association. To examine the strength of associations we used Cramer's V test, which ranges in value from 0 (no association) to +1 (complete association). A value more than 0.5 indicates a strong association (guidelines according to Cohen [7]). Moreover, we performed Mann-Whitney U test [8], a rank-based nonparametric test, to determine if there were any differences between active and inactive members on each one of the four categories of benefits proposed by Wenger et al. [1].

GUILD MEMBERS AND ENGAGEMENT IN GUILD ACTIVITIES

Guilds at Spotify are very diverse. There are non-sponsored guilds, such as cycling, photography and coffee drinking, and sponsored guilds, such as the four guilds selected for our study – agile coaching, C++ engineering, backend development and web development. Sponsored guilds have an explicit sponsor and a budget per member, while the non-sponsored guilds do not receive direct funding. All guilds have open, voluntary membership. The members are commonly the ones representing the practice, for example, 80% of the Agile guild's members are agile coaches. Additionally, each guild has 10-20% of peripheral members that do not represent the key practitioners but are curious about the practice. Spotify employees are free to join any guild, to follow any or none of the guild activities, and resign at any time, or remain inactive for as long as they wish. Of all Spotify employees, 60% are said to be in some capacity associated with at least one guild.

The four guilds that we studied differ in size, offered repertoire of activities, and popularity (see Figure 1). Among the four guilds, only one guild involved members from only one country (C++ engineering guild) but was distributed across several locations within Sweden. Other guilds have members distributed across all Swedish and US locations, and some also involved members from the UK.

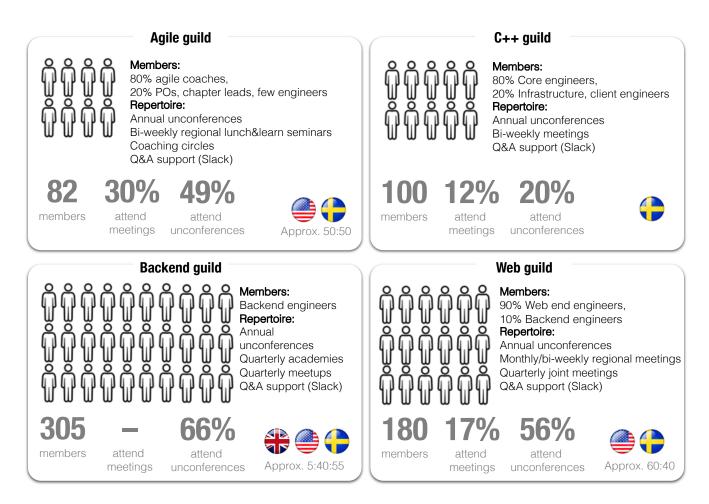


Fig. 1. Overview of the guilds, members, repertoire and engagement.

Most of the guilds have regular guild meetings and seminars, yearly unconferences, email groups and Slack channels for knowledge sharing. Guild meetings serve as the venues for decision-making and exchange of ideas. Seminars are organized for knowledge sharing and learning from internal and external experts. To address distribution and inability to meet in person, many of the meetings and seminars are held regionally. This way, the Agile and the Web guilds turned into regionally divided independent sub-guilds, each with local coordinators and activities. Cross-site coordination and knowledge sharing happens primarily in the yearly unconferences, the largest and the most attended events, and in quarterly cross-site meetings, as in the case of the Web sub-guilds.

Participation in different Slack channels and guild activities varies. We detected five different types of members and identified the approximate ratio between the different types based on the numbers of members engaged in different activities and subscribed to different Slack channels, the interviewees' perception and the characteristics of the survey respondents (see Figure 2). Similarly to Wenger et al. [1], we identified a group of core members (sponsors and coordinators), active members and peripheral members (passive members and subscribers). The latter group forms the majority of the community members, as in related studies [1]. Notably, the level of activity of individual members changes over time due to various reasons, i.e. the coordinator role rotates, some active members become passive and vice versa, those who change specialization turn into inactive users who merely subscribe to the latest news etc.

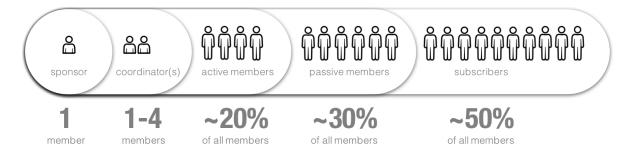


Fig. 2. Different type of members.

- Sponsors are expected to set up the overall goals and direction for guilds and ensure the necessary resources for the guild to fulfill its purpose.
- Coordinators are the ones who drive most of the guild activities. They organize unconferences, regular
 meetings, accumulate ideas and suggestions for topics, manage tasks, maintain outcome material, and send
 out the guild news.
- Active members are usually the most experienced practitioners and they tend to participate in the majority
 of guild activities. Guild work highly depends on the engagement of active members. The ratio of active
 members is not high, only 20% on average.
- Passive members are those who occasionally engage in guild activities. Many members have no dedicated time for guild work, and thus can only prioritize attending every second or third meeting, for example.
- Subscribers represent the inactive members who prefer to stay informed about e.g. the latest technological advances or product developments through e-mail or following the news on Slack. Subscribers also include those who are curious about a particular practice but for which it is not the daily job. These are said to form 10-12% of all subscribers to guild channels.

PERCEIVED BENEFITS OF GUILDS

Communities are recognized for the diverse value they bring on different levels. To test the ability of the Spotify guilds to generate value for individual members and the organization as a whole, we asked guild members to select the benefits they believe their guilds create, out of the list based on the work by Wenger et al. [1].

Similarly to related research [1, 3], our survey of guild members shows that guilds generate value on both organizational and individual levels (see Figure 3), and that even peripheral members benefit from the guild membership (see Figure 4). The most recognized benefits for Spotify include the ability for guilds to bring more perspectives on problems, facilitate coordination and standardization across units and form knowledge alliances. For individuals, guilds provide access to expertise and a forum for expanding skills and expertise, a strong sense of belonging and fun of being with colleagues. Interestingly, while many of the recognized benefits are associated with the potential decrease in unproductive work and time savings, Spotify respondents did not explicitly associate these benefits with operational efficiency that scored high in related studies [3]. This means that true benefits of the guilds are not yet well recognized or understood in the organization.

Interestingly, when analyzing responses from all guilds together, engaged members (sponsors, coordinators and active members) have reported more benefits on average than the inactive members (passive members and subscribers) (see Figure 4). The differences in value perception among these groups were found statistically significant in both Backend and Web guilds. Our findings therefore support existing research that suggests the association between value and participation [3].

While guilds are clearly beneficial for their members, one may wonder what is the role of such parallel structures for teams. Based on the survey results, it is fair to infer that Spotify guilds can be a great support for squads too. Guilds support the onboarding of new engineers minimizing the mentoring effort from colleagues. Guilds help to tackle problems that squads might not be able to solve alone. It also provides a network of experts to whom to turn to when help is needed. Besides, guilds provide opportunities to network and grow professionally for members of highly crossfunctional squads, who do not have local peers with the same competences.

Finally, while our study is not a full replication of a related multi-organizational survey of value creation in four work-based communities [3], we can still infer that Spotify guilds seem to generate more benefits than reported by the respondents in the related study (the highest score on an individual benefit was 65%, with an average of 54%, and the highest score on an organizational benefit was 57%, with an average of 44%).

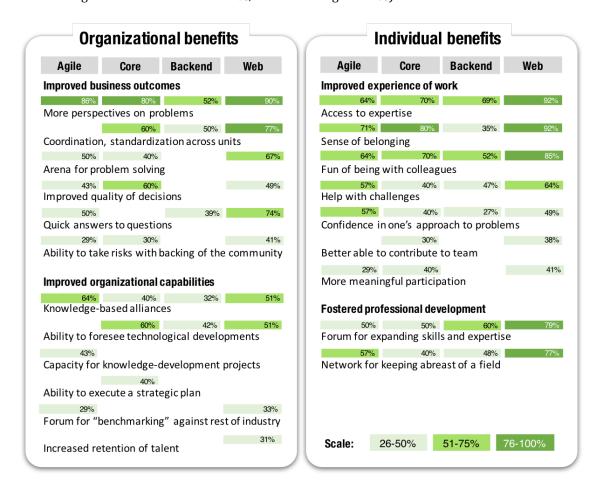


Fig. 3. Heatmap of perceived individual and organizational value of the guilds

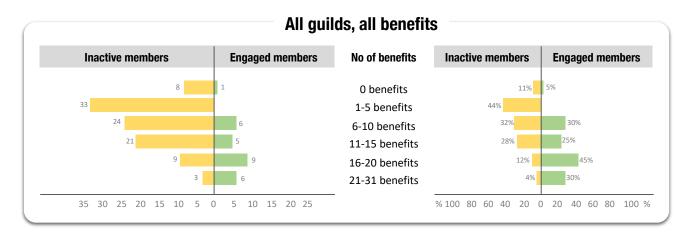


Fig. 4. The amount of benefits reported by engaged and inactive respondents (absolute numbers and percentages)

BARRIERS TO MUTUAL ENGAGEMENT WHEN SCALING

We found that the top challenge mentioned by the surveyed members was achieving engagement and attendance in guild activities. The number of active members attending regular guild meetings account for only 20% on average, which is relatively low in percentage but not necessary when it comes to the number of people attending a meeting. Coordinators and sponsors were all in agreement that increasing engagement was important to be able to make better decisions and accomplish the guild work tasks. Some even felt stressed because they assumed the responsibility for ensuring attendance.

Lack of dedicated time

The challenge with member engagement is not new. Similarly to many other companies [2, 4], members of Spotify guilds reported having a lack of dedicated time for attending meetings and participating in the guild work.

Organizational support and priorities

Some respondents associated the lack of dedicated time with the lack of organizational support. Others were worried that guild work is not particularly prioritized and their individual contribution to guilds is not recognized by management. As one member explained, "Guild volunteers feel that time spent is not valued by the rest of the organization and we lose them to the tribe work that is valued".

On top of these known challenges, we found that scaling guilds introduced new barriers for mutual engagement. In what follows, we describe the main challenges of operating guilds in large-scale environment that are associated with the large size and separation between guild members.

Detachment

Respondents associated the large number of members and separation with detachment, difficulty to build a full sense of a joint community, and coordination challenges. When the community feeling is missing across sites, there is little incentive to strive for joint activities.

Fragmentation

Geographic distribution further impacts the way guilds operate. The lack of closeness and temporal distance across the US and European sites challenges the ability to organize joint activities and, in some cases, has resulted in alternative guild structures – regional sub-guilds that act rather autonomously.

Difficulty to find common interests

Finally, we found that the higher the number and the diversity of guild members, the more challenging it is to find topics of mutual interest. When talking to the sponsor of the Web guild, we learned that one and the same practice can be understood differently by members from different organizational units or locations due to local traditions. Naturally, it has been difficult to choose discussion topics that are of relevance to everyone.

MECHANISMS FOSTERING ENGAGEMENT AND SCALING

Although CoP researchers state that the majority of community members occupy peripheral roles, low member engagement in Spotify has practical negative implications. For example, the C++ engineering guild reported that not all impacted squads are represented in meetings, which makes it difficult to make good decisions about future development. Members of the Web guild complained that they fail to agree on what web development is as a practice across the two main locations. When member who were absent in previous discussions join later, they often bring additional information and the guild is forced to revisit past discussions again. When analyzing the differences in member engagement, we found a number of coordination mechanisms that help to scale the guild activities and foster member engagement.

Yearly unconferences – infrequent co-located gatherings of all guild members

Unconferences [10] are loosely structured conferences emphasizing the informal exchange of ideas according to the Open Space principles [11] and last for two to four days. These are the most engaging and most beneficial guild events facilitating knowledge sharing, networking and socialization, open for all members from all locations. As one of the survey respondents explained, "The conference every year really helps set the direction for what we want to accomplish as a community in the coming year". The main weakness is that they happen only once a year, while the technology in certain areas and guilds changes very rapidly.

Lunch and learn seminars – regular forums with specific topics

Some guilds organize lunch and learn seminars, in which internal or external experts talk about a selected topic of interest. As one of the survey respondents noted, "Lunch and Learns [are beneficial] to know more about new things that are being tried out". Many guilds maintain a list of potential topics of interest on their Trello boards, where members can vote and prioritize the most relevant topics.

Slack channels – electronically-mediated support forums

A lot of problems of individual guild members are solved through computer-mediated communication. For example, the biggest guild (the Backend guild) has no scheduled meetings, but has a group of volunteers, as large as 40+ members, who monitor and respond to questions posted in the guild's support channel on Slack. As a survey respondent from the Backend guild explains, "Having Slack channels to ask questions has been the most helpful [for me], as a fairly inactive participant", and a member of the Web guild explained, "Most valuable is simply chatting with other members of different web organizations and seeing how they are solving the same problems we face. What technologies they are using, what standards they are employing, what practices they use".

Requests for comments – electronically-mediated opinion elicitation

The Request for Comments (RFC) procedure [12] is often used for eliciting opinions regarding specific technical changes. Any individual guild member can register a change using a shared template in a central repository and send it out to all guild members for review. Elicited questions, comments and suggestions help to improve the RFC document, which remains publicly available. RFC approach enables guilds to have asynchronous and distributed decision-making on focused technical changes.

CONCLUSIONS AND RECOMMENDATIONS

Our study shows that maintaining successful large-scale distributed guilds and active engagement is indeed a challenge. We found that only 20% of the members regularly engage in the guild activities, while the majority merely subscribes to the latest news. In fact, organizational size and distribution became the source of multiple barriers for engagement. Having too many members, and especially temporal distance, means that scheduling joint meeting times is problematic. As a respondent noted "Guilds seem bloated and diluted. There could be a need for a guild-like forum on a smaller scale". This is why, regional sub-guilds emerged in response to the challenges of scale. At the same time, cross-site coordination meetings and larger socialization unconferences were recognized for their benefits. We therefore suggest that guilds in large-scale distributed environments shall offer both regional and cross-site activities.

Evidently, guild activities such as Spotify unconferences and meetups with external speakers require management support for covering traveling and organizational expenses. We found that management support, in fact, is very important for motivating guild members to engage in guild work. The traditional challenges such as the lack of dedicated time and the perception that the guild work is not prioritized or recognized by the organization, were also mentioned among the major barriers for engagement in Spotify. For a large and distributed organization this means that local management in each location shall have a common recognition of the importance of the knowledge sharing culture. We therefore emphasize that mutual engagement depends on the alignment of management attitudes and support across locations.

Yet, we found that guilds are well recognized for diverse benefits both for the organization and for the individual members. As we expected, engaged members reported more benefit than the passive members, but the vast majority of respondents reported at least some. Evidently, the very membership seems to generate valuable sense of belonging and

fun of being with colleagues. This is due to the motivational potential of relatedness [9]. One interesting implication of our results is that having few attendants in the regular meetings is not necessarily a sign of failure. What matters is the diversity of value-adding activities. We therefore recommend offering different activities and channels for sharing knowledge and networking.

Last but not least, we found the guilds to be very diverse in terms of how they operate [5], their members, and what value they create. The architecture of a guild depends on the practice it deals with, who is doing the practice, and how the members are distributed. This means that standardizing the way guilds operate and having the same expectations on the guild outcomes only make sense if the guilds concern the same practice and solve the same challenges.

So, do we recommend other companies to establish CoPs or guilds? The importance of implementing such parallel structures has been debated, and they do typically occupy the backseat in agile transformations and agile method implementations. However, Spotify experience shows that domain-specific, professional guilds is an important support for the squads and squad members. Guilds help new engineers get up to speed more quickly saving time for their colleagues. Guilds provide forums to tackle shared, emerging problems and opportunities with response times much shorter than individual experts would be able to provide. Besides, guilds' yearly events connect people across locations that would otherwise never meet. Therefore, we do recommend others to cultivate participation culture in general and CoPs/guilds in particular. The barriers and mechanisms described in this article shall help companies, small and large, in this journey.

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